

Tournament Rules

Kumite

10 and under division – Novice will be using modified Kogo rules.

10 and under Intermediate & Advanced divisions will change to 1 ½ minute (stop time) or 5 technical stops (referee calling Yame). The groups may be combined, male/female divisions as the Tournament Director deems necessary.

11 to 13 Division same format as the 10 and under divisions. Novice will use modified Kogo rules.

Intermediate and Advanced will use 1 ½ minute stop time.

14 to 17 Division (including Novice adult) will be using 1 ½ minute stop time (5 technical stops).

14 to 17 and adult Intermediate/Advanced & Black belt divisions: Ji Yu Kumite, (free style fighting)

Modified Kogo

Each competitor will be directed to make 3 independent/separate attacks on their opponent, starting with a punch to the head, 2nd attack will be a punch to the body and the 3rd a front kick with the back leg to the body. **It is very important that targets are adhered to.**

There will be no restriction on stance the attack is delivered from, or what punch is used (reverse punch or front hand punch) **BUT** any attack to an incorrect target will be penalized.

The attacking side has up to 10 seconds to deliver their attack.

The referee will stop the match at 11 seconds and award a penalty to the attacking side (giving points to the defence).

The attack and defence are allowed to move around inside the ring.

The defence must wait for the attacker to start delivery of their technique before committing into any counterattack/defence.

If the defence reacts with a counterattack before the attacker delivers their technique a penalty will be awarded, and the attacking side will benefit.

After 3 attacks the competitors' roles are switched, the attacker now becoming defence and defence becoming attacker. Use of English language and not Japanese is priority with the younger divisions.

All Divisions using the 1 ½ minute stop time – 5 technical match stops.

The centre referee will start the match with Sho-bu-Ippon. The competitors will stop on a Yame command.

The referee will only stop the match if a potential point has been scored or a foul committed.

If time runs out before a winning competitor is determined, a 1-minute overtime is adopted.

The first competitor to score a point ends the overtime and a winner is announced.

If no points are awarded in overtime, the referee and judges will decide the winner (judge decision).

Divisions using JI Yu Kumite

This is classed as free style fighting; competitors using their skills to analyze and adapt to their opponent's strategy and techniques.

Duration of a match is 1 ½ minutes. If the time runs out without a winning competitor, a 1 minute overtime will commence.

The first technical point scored will end the overtime and determine the winner.

If no points are awarded during the overtime, then a judge's decision will determine the winner.

All divisions will follow the ITKF Tournament Rules and regulations, with a few minor changes to reflect the multi-style Karate base we have within the SKA.

Mouth guards are mandatory for all Kumite competitors with the only exemption of Novice 10 and under division using modified Kogo.

Eyeglasses are not allowed in any Kumite divisions.

Jewelry of any kind will not be permitted during Kumite – this includes ear/nose and body jewelry.

KATA

All competitors are allowed to select and demonstrate the kata of their choice for the elimination round and each round thereafter.

The only restriction in the kata events are as follows:

The kata in the final round must be different to the kata in the previous round. For instance, if three rounds are expected for a specific division then the first round (elimination round) a competitor could use kata 'A'.

For the second round (semi-final) the competitor could use kata 'A' again or kata 'B'.

For the third round (finals) the competitor could use kata 'C', or if kata 'B' had been used in the second round then they could use kata 'A' again, or if kata 'A' was used in the second round then kata 'B' could be used.

PLEASE REVIEW POSSIBLE SCENARIOS WITH YOUR STUDENTS.

Concerning Novice Divisions:

All novice competitors will be allowed to demonstrate the same kata in each round – if they so wish.

Novice competitors may have one restart without any penalty if they ask (normally after forgetting the kata part way through).

Note: The start/finishing point for kata will not be used at this Tournament; no penalties will be applied to the final score if the competitor finishes off their starting position. The exemption will be the Advanced & Black Belt categories who will be expected to adhere to the ITKF start/finish position.

This Tournament requires pre-registration of all competitors, their AGE – SEX – RANKING (novice / intermediate / Advanced / Black Belt), and which events they are entered into.

No extra kata teams will be included on the day of the Tournament,

Every competitor is responsible for his / her own equipment – Gi with belt, mouth guards etc.

It is the **club instructor's responsibility** to make sure all of the students are made aware of the rules and requirements.

It is important to check all of your own clubs entries BEFORE submitting to help the Tournament run smoothly.

Note: We encourage all Brown Belts and Black Belts to take an interest in officiating. The training will benefit those that are still competing by giving them an insight into the rules and ring operation, which in turn can help with strategy during kata and kumite events.

Submitted by Graham Guthrie
SKA Tournament Director